TYLER BISSON

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SKILLS

React.js, Redux, JavaScript, Ruby, Ruby on Rails, RSpec, jQuery, SQL, Git, HTML5, CSS3, Web Audio API, UX Design

PROJECTS

Stereophonic Cumulonimbus (React, Redux, Rails, PostgreSQL, Webpack, AWS, Heroku, CSS3, HTML5) Live Site | Github *A full-stack, single-page, SoundCloud clone*

- Achieved seamless audio playback throughout inter-component navigation by maintaining reference to active music in UI slice of Redux global store
- Reduced AJAX requests by returning nested JSON from Rails views while maintaining normalized Redux state shape through intelligent reducer design
- Configured Rails Active Storage with AWS S3 to allow seeding and full CRUD for user's songs and images

Groove Pizzeria (JavaScript, Web Audio API, HTML5, CSS3)

Live Site | Github

A novel music education tool allowing users to make sub-millisecond accurate drum rhythms

- Implemented sample-accurate audio-event scheduling through "look ahead" collaboration between JavaScript timers and the audio subsystem hardware clock, exposed by the Web Audio API
- Resistant to main execution thread disruptions such as window resizing or garbage collection but also flexible enough to handle rapid tempo adjustments or pausing
- Designed currying functions to DRY up HTML5 canvas rendering loop
- Evaluated according to Don Norman's *Emotional Design* theory through user-testing as part of design thinking process

EXPERIENCE

Software Developer, Researcher

NYU Music Experience Design Lab

(2017 - Present)

- Developed and conducted user experience research culminating in Groove Pizzeria web application
- Co-founded music education software startup team with members of NYU Music Experience Design Lab to develop music education web apps for arts and cultural institutions
- Secured \$35,000 in funding from NYC Economic Development foundation and NYU
- NYC Media Lab accelerator, Real Startup, a SF based music technology accelerator, and NYU Faculty Startup Sprint
- Conducted in excess of 200 customer discovery interviews to gather information for product design and strategy
- Drafted wireframes and user stories in design sprints

Tutor/TA

NYU Steinhardt School of Culture, Education, and Human Development

(2017 - 2018)

- Tutored dozens of music technology graduate students writing technical research papers on topics such as web-audio, audio codecs, digital signal processing, and 3D audio
- Improved grades of graduate students by training both articulation of technical topics and general writing skill
- Graded hundreds of tests and papers on the foundational topics of digital sound

EDUCATION

App Academy - 1000+ hour full-stack web developer program with a \sim 3% acceptance rate

(2019)

New York University - Master's Degree in Music Technology (Software Development Focus)

(2016 - 2018

- Multiple courses in Web Development, Computer Science, iOS Development, Digital Signal Processing, and Technology Entrepreneurship utilizing: JavaScript, HTML, CSS, web APIs, Java, Swift, Matlab, C, Max MSP, Csound & more
- Best Software Design Award in Music Technology Program for browser-based collaborative musical instrument
- Music Technology Department Award for excellence in research and success as tutor/TA